

SLL: Constructing a Chain of Nodes

```
public class Node {  
    private String element;  
    private Node next;  
    public Node(String e, Node n) { element = e; next = n; }  
    public String getElement() { return element; }  
    public void setElement(String e) { element = e; }  
    public Node getNext() { return next; }  
    public void setNext(Node n) { next = n; }  
}
```

Approach 1

```
Node tom = new Node("Tom", null);  
Node mark = new Node("Mark", tom);  
Node alan = new Node("Alan", mark);
```

SLL: Constructing a Chain of Nodes

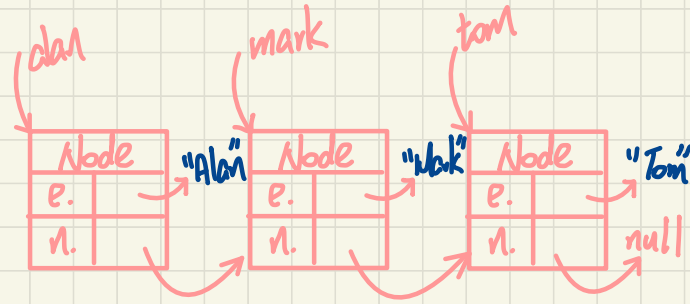
```
public class Node {  
    private String element;  
    private Node next;  
    public Node(String e, Node n) { element = e; next = n; }  
    public String getElement() { return element; }  
    public void setElement(String e) { element = e; }  
    public Node getNext() { return next; }  
    public void setNext(Node n) { next = n; }  
}
```

Approach 2

```
Node alan = new Node("Alan", null);  
Node mark = new Node("Mark", null);  
Node tom = new Node("Tom", null);  
alan.setNext(mark);  
mark.setNext(tom);
```

SLL: Setting a List's Head to a Chain of Nodes

```
public class SinglyLinkedList {  
    private Node head = null;  
    public void setHead(Node n) { head = n; }  
    public int getSize() { ... }  
    public Node getTail() { ... }  
    public void addFirst(String e) { ... }  
    public Node getNodeAt(int i) { ... }  
    public void addAt(int i, String e) { ... }  
    public void removeLast() { ... }  
}
```

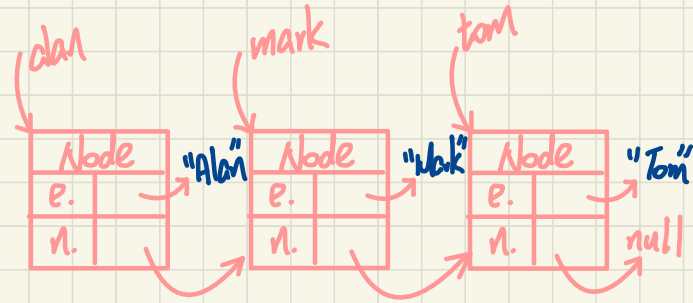


Approach 1

```
Node tom = new Node("Tom", null);  
Node mark = new Node("Mark", tom);  
Node alan = new Node("Alan", mark);  
SinglyLinkedList list = new SinglyLinkedList();  
list.setHead(alan);
```

SLL: Setting a List's Head to a Chain of Nodes

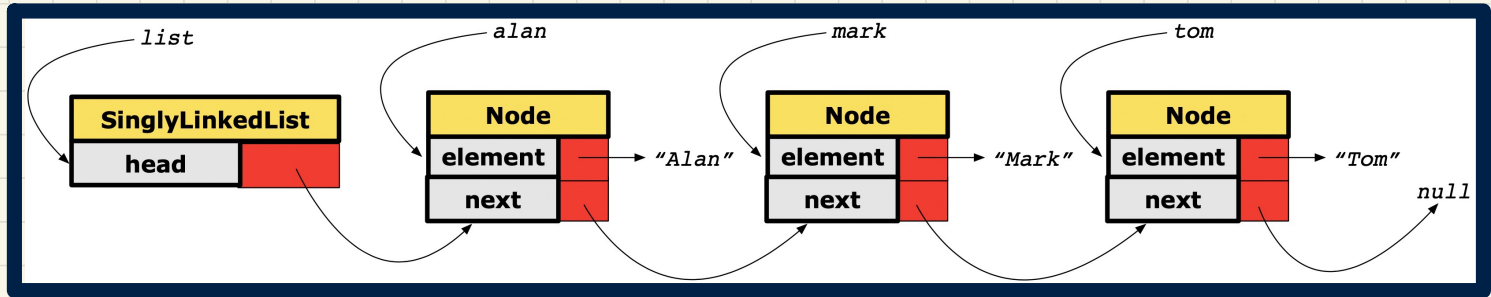
```
public class SinglyLinkedList {  
    private Node head = null;  
    public void setHead(Node n) { head = n; }  
    public int getSize() { ... }  
    public Node getTail() { ... }  
    public void addFirst(String e) { ... }  
    public Node getNodeAt(int i) { ... }  
    public void addAt(int i, String e) { ... }  
    public void removeLast() { ... }  
}
```



Approach 2

```
Node alan = new Node("Alan", null);  
Node mark = new Node("Mark", null);  
Node tom = new Node("Tom", null);  
alan.setNext(mark);  
mark.setNext(tom);  
SinglyLinkedList list = new SinglyLinkedList();  
list.setHead(alan);
```

SLL Operation: Counting the Number of Nodes

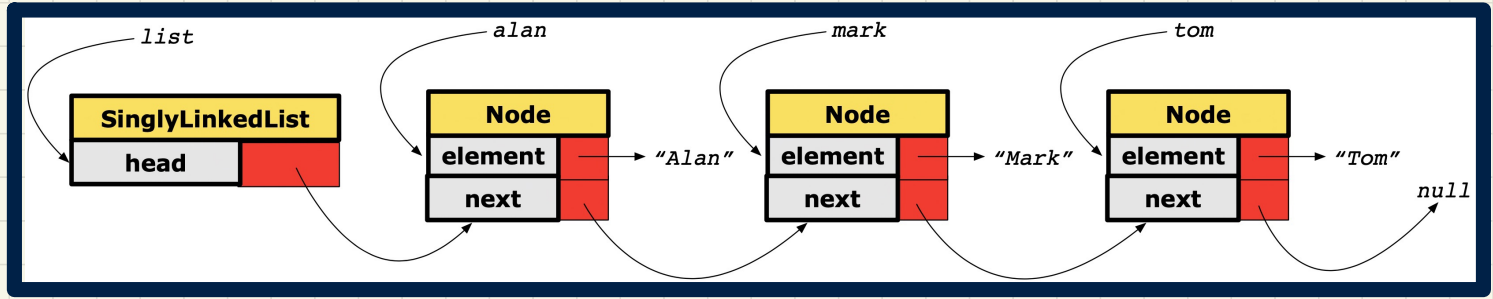


```
1  int getSize() {
2      int size = 0;
3      Node current = head;
4      while (current != null) {
5          current = current.getNext();
6          size++;
7      }
8      return size;
9  }
```

Trace: list.getSize()

[illegible]

SLL Operation: Finding the Tail of the List



```

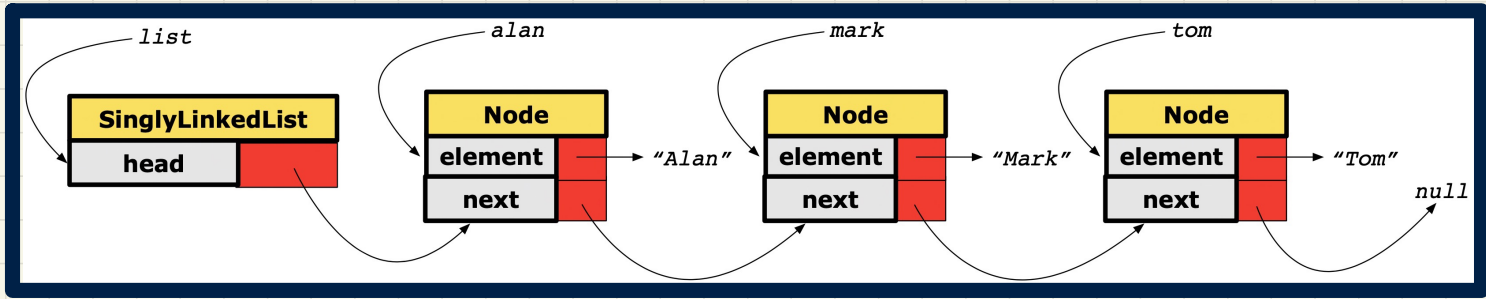
1  Node getTail() {
2      Node current = head;
3      Node tail = null;
4      while (current != null) {
5          tail = current;
6          current = current.getNext();
7      }
8      return tail;
9  }

```

Trace: list.getTail()

[illegible]

SLL: Trading Space for Time



SLL Operation: Inserting to the Front of the List

@Test

```
public void testSLL_02() {  
    SinglyLinkedList list = new SinglyLinkedList();  
    assertTrue(list.getSize() == 0);  
    assertTrue(list.getFirst() == null);  
  
    list.addFirst("Tom");  
    list.addFirst("Mark");  
    list.addFirst("Alan");  
    assertTrue(list.getSize() == 3);  
    assertEquals("Alan", list.getFirst().getElement());  
    assertEquals("Mark", list.getFirst().getNext().getElement());  
    assertEquals("Tom", list.getFirst().getNext().getNext().getElement());  
}
```

```
1 void addFirst (String e) {  
2     head = new Node(e, head);  
3     if (size == 0) {  
4         tail = head;  
5     }  
6     size ++;  
7 }
```

Q. Does **tail** or **size** need to be updated?

Non-Generic Classes: Node vs. SinglyLinkedList

```
public class Node {  
    private String element;  
    private Node next;  
    public Node(String e, Node n) { element = e; next = n; }  
    public String getElement() { return element; }  
    public void setElement(String e) { element = e; }  
    public Node getNext() { return next; }  
    public void setNext(Node n) { next = n; }  
}
```

```
public class SinglyLinkedList {  
    private Node head = null;  
    public void setHead(Node n) { head = n; }  
    public int getSize() { ... }  
    public Node getTail() { ... }  
    public void addFirst(String e) { ... }  
    public Node getNodeAt(int i) { ... }  
    public void addAt(int i, String e) { ... }  
    public void removeLast() { ... }  
}
```

```
Node n1 = new Node("Alan", null);  
Node n2 = new Node("Mark", n1);  
Node n3 = new Node(23, null);  
SLL list = new SLL();  
list.setHead(n2);  
list.addAt(0, "Tom");  
list.addAt(1, 23);  
Node n4 = list.getNodeAt(1);  
String e = n4.getElement();
```

Generic Classes: Node and SinglyLinkedList

```
public class Node<E> {  
    private E element;  
    private Node<E> next;  
    public Node(E e, Node<E> n) { element = e; next = n; }  
    public E getElement() { return element; }  
    public void setElement(E e) { element = e; }  
    public Node<E> getNext() { return next; }  
    public void setNext(Node<E> n) { next = n; }  
}
```

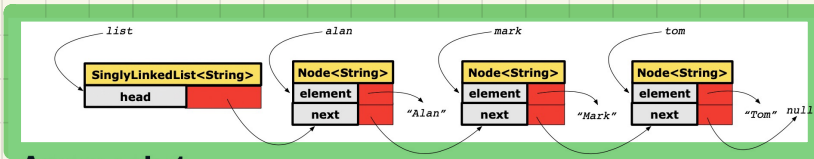
```
public class SinglyLinkedList<E> {  
    private Node<E> head;  
    private Node<E> tail;  
    private int size;  
    public void setHead(Node<E> n) { head = n; }  
    public void addFirst(E e) { ... }  
    Node<E> getNodeAt (int i) { ... }  
    void addAt (int i, E e) { ... }  
}
```

```
Node<String> n1 = new Node<>("Alan", null);  
Node<String> n2 = new Node<>("Mark", n1);  
Node<Integer> n3 = new Node<>(23, null);  
Node<Integer> n4 = new Node<>(46, n3);  
Node<Integer> n5 = new Node<>("Tom", null);  
Node<Integer> n6 = new Node<>(46, n2);
```

```
SLL<String> list1 = new SLL<>();  
list1.setHead(n2);  
list1.addAt(0, "Tom");  
Node<String> n7 = list1.getNodeAt(1);  
String e1 = n7.getElement();
```

```
SLL<Integer> list2 = new SLL<>();  
list2.setHead(n4);  
list2.addAt(0, 68);  
Node<Integer> n8 = list2.getNodeAt(1);  
Integer e2 = n8.getElement();
```

List Constructions



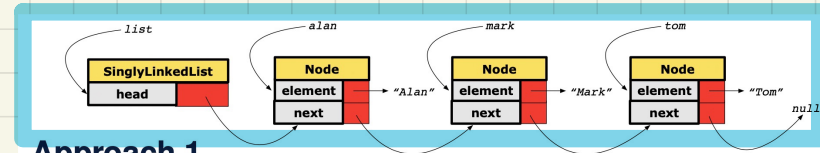
Approach 1

```
Node<String> tom = new Node<String>("Tom", null);
Node<String> mark = new Node<>("Mark", tom);
Node<String> alan = new Node<>("Alan", mark);
SinglyLinkedList<String> list = new SinglyLinkedList<>();
list.setHead(alan);
```

Approach 2

```
Node<String> alan = new Node<String>("Alan", null);
Node<String> mark = new Node<>("Mark", null);
Node<String> tom = new Node<>("Tom", null);
alan.setNext(mark);
mark.setNext(tom);
SinglyLinkedList<String> list = new SinglyLinkedList<>();
list.setHead(alan);
```

Generic List



Approach 1

```
Node tom = new Node("Tom", null);
Node mark = new Node("Mark", tom);
Node alan = new Node("Alan", mark);
SinglyLinkedList list = new SinglyLinkedList();
list.setHead(alan);
```

Approach 2

```
Node alan = new Node("Alan", null);
Node mark = new Node("Mark", null);
Node tom = new Node("Tom", null);
alan.setNext(mark);
mark.setNext(tom);
SinglyLinkedList list = new SinglyLinkedList();
list.setHead(alan);
```

Non-Generic List

List Methods

Generic List

```
void addFirst (E e) {  
    head = new Node<E>(e, head);  
    if (size == 0) { tail = head; }  
    size ++;  
}
```

```
Node<E> getNodeAt (int i) {  
    if (i < 0 || i >= size) {  
        throw new IllegalArgumentExceptionExcept  
    else {  
        int index = 0;  
        Node<E> current = head;  
        while (index < i) {  
            index ++;  
            current = current.getNext();  
        }  
        return current;  
    }  
}
```

Non-Generic List

```
void addFirst (String e) {  
    head = new Node(e, head);  
    if (size == 0) {  
        tail = head;  
    }  
    size ++;  
}
```

```
Node getNodeAt (int i) {  
    if (i < 0 || i >= size) { /* error  
    else {  
        int index = 0;  
        Node current = head;  
        while (index < i) { /* exit when  
            index ++;  
            current = current.getNext();  
        }  
        return current;  
    }  
}
```